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Computational Metacognition

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Model of Computational Metacognition



from Cox & Raja (2011)





Types of Computational Metacognition

Explanatory	Immediate	Anticipatory
Past	Present	Future
Hindsight	Insight	Foresight
Retrospective	Introspective	Predictive





Outline

Introduction

Basic Formalisms

The MIDCA Architecture

Problem Domain and Example

Experiments

Conclusion





Basic Formalisms

COGNITIVE AND METACOGNITIVE





Explanatory Metacognition

Expectations

• Expectation failure when $s_e \neq s_c$

Metacognitive Expectation Failure

- Mental state $s^M = (v_1, v_2, ..., v_n)$
- Mental action α^M
- Metacognitive expectation $(s_i^M, \alpha_i^M, s_{i+1}^M)$
- Example $(g_c \in s_i^M, Plan, \pi \in s_{i+1}^M)$

Potential Responses g_c^M

- Change reasoning method
- Change the goals
- Learn new knowledge





Formalisms (Cognitive)

State Transition System: possible states and actions, successor function

 $\Sigma = (S, A, \gamma)$

Successor Function: returns next state given current state and action

 $\gamma: S \times A \longrightarrow S$

Problem Solution: a sequence of actions (plan) $\pi = \alpha_1 \mid \pi[2 \dots n] = \langle \alpha_1, \alpha_2 \dots \alpha_n \rangle$

Plan Execution: starting from the initial state (s_0) results in the goal state (s_g)

$$\gamma(s_0, \pi) = \gamma(\gamma(s_0, \alpha_1), \pi[2 \dots n]) \to s_g \vDash g$$





Formalisms (Metacognitive)

Self-Model

• $\Omega = (S^M, A^M, \omega)$

Cognitive Transition Function • $\omega: S^M \times A^M \to S^M$

Cognitive Trace

•
$$\tau = \langle s_0^M, \alpha_1^M, s_1^M, \alpha_2^M, \dots, \alpha_n^M, s_n^M \rangle$$





The MIDCA Architecture

THE METACOGNITIVE INTEGRATED DUAL-CYCLE ARCHITECTURE (MIDCA)













The Problem Domain

AND AN EXAMPLE





The Plant Protection Domain

GOALS TO ACHIEVE

- Native Plants Preserved
- Invasives Dead

ACTION MODELS

- Move
- Spray
- Communicate





Plant Protection Example







MIDCA Specifics

Mental State is a 7-tuple

• $s_i^M = (g_c, \hat{G}, \pi_k, M_{\Psi}, D, E, \alpha_i)$

Mental Actions are from the set

• $A^M = \{Perceive, Detect-Discrepancies, Explain, Goal-Insertion, Evaluate, Intend, Plan, Act\}$

Metacognitive Expectation

• (discrepancy $\in s_i^M$, Explain, explanation $\in s_{i+1}^M$)

Learning Goal

• (learned spray s_{i+1})









Achieving a Learning Goal

FOIL learns a horn clause

• spray (pos1, time2) :- spray (pos0, time1), adj_time (time2, time1), adj_north (pos0, pos1)

Conditional Effect translated into spray operator

 (forall (?pos - mapgrid) (when (and (adj_north ?to ?pos)) (and (not (native-at ?pos))(not (invasive-at ?pos)))))





Experiments

EMPIRICAL EVALUATION OF METACOGNITION





Experimental Design

Standard Planning Agent

• No metacognition, no learning, no goal reasoning

Metacognitive/Learning Agent

Plants Placed Randomly – only one plant per cell

Parameters

- Ratio native:invasive held constant
- *Number of Goals* range from 1 to 20
- *Number of Trials* 100 for each (thus, 2000 per experiment)





Empirical Results for Experiment 1







Empirical Results for Experiment 2







Conclusion

Open-source Code available at https://github.com/COLAB2/midca

Integrating cognition and metacognition is hard in any domain

- Much still in preliminary stages, but exciting results are emerging
- Previous results at the cognitive level and the state of the art in the planning community suggest that solutions to more complex metacognitive problems are feasible

The Future is interesting





Backup Slides

INTERACTIONS OF GOAL OPS





Meta-level Explanation







Meta-level PDDL Operator

```
(:action perform-learning
```

```
:parameters (?op - operator ?current-state - state)
```

```
:precondition
```

(and

```
(has-discrepancy ?current-state)
```

```
(outdated ?op)
```

```
(caused_discrepancy ?op ))
```

:effect

(and

```
(learned ?op ?current-state))
```